

Distributed and scalable Application Store for social networks

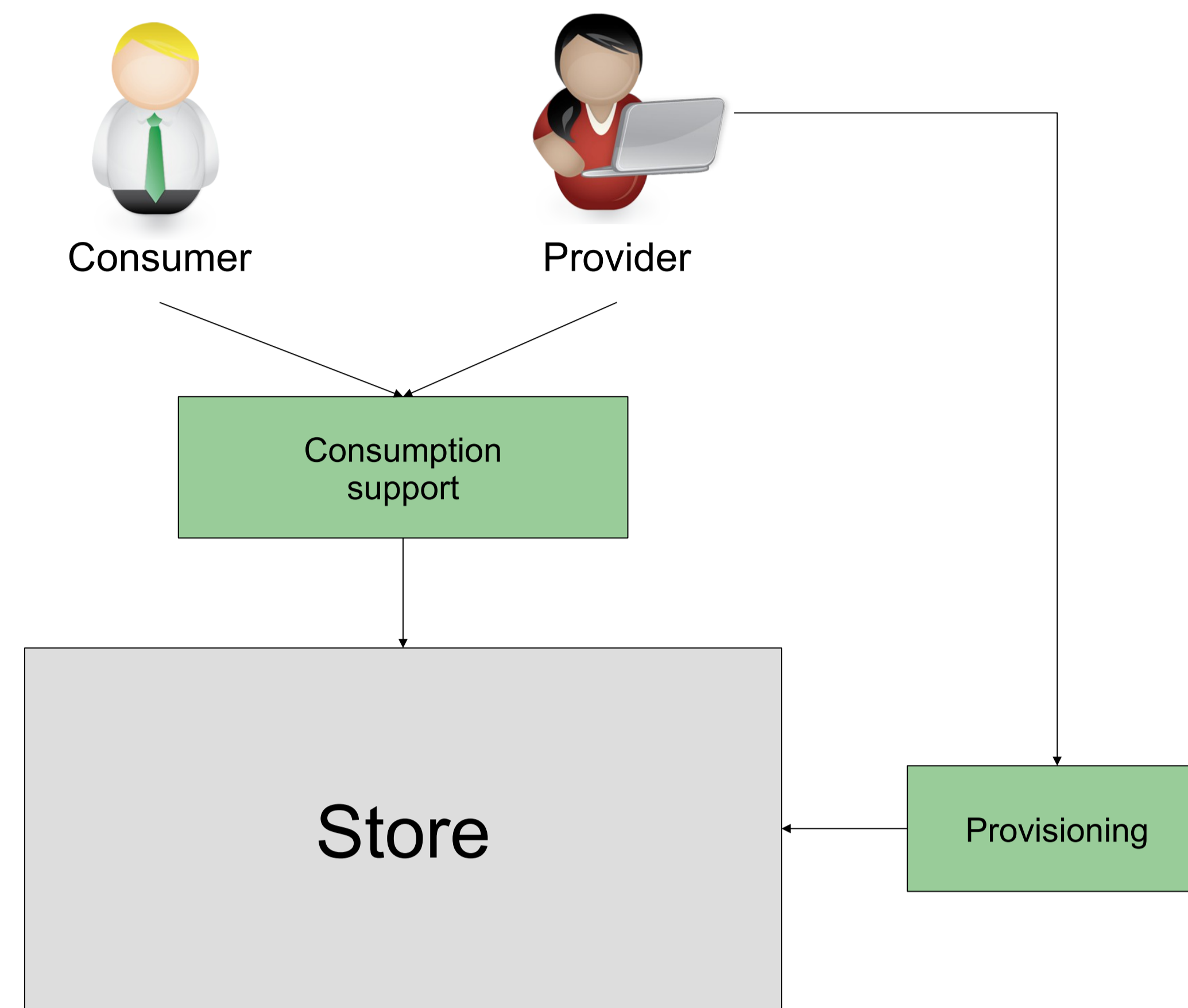
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An App Store is a tool-supported infrastructure for the provisioning, consumptions, purchase, and re-use of IT-solutions for seamless business collaboration. The Store supports the financial management of Apps (pricing, payment, revenue sharing) for both End-Users and App Developers in a distributed, B2B social network environment, and provides the core elements for the monetization of Apps throughout the ecosystem.

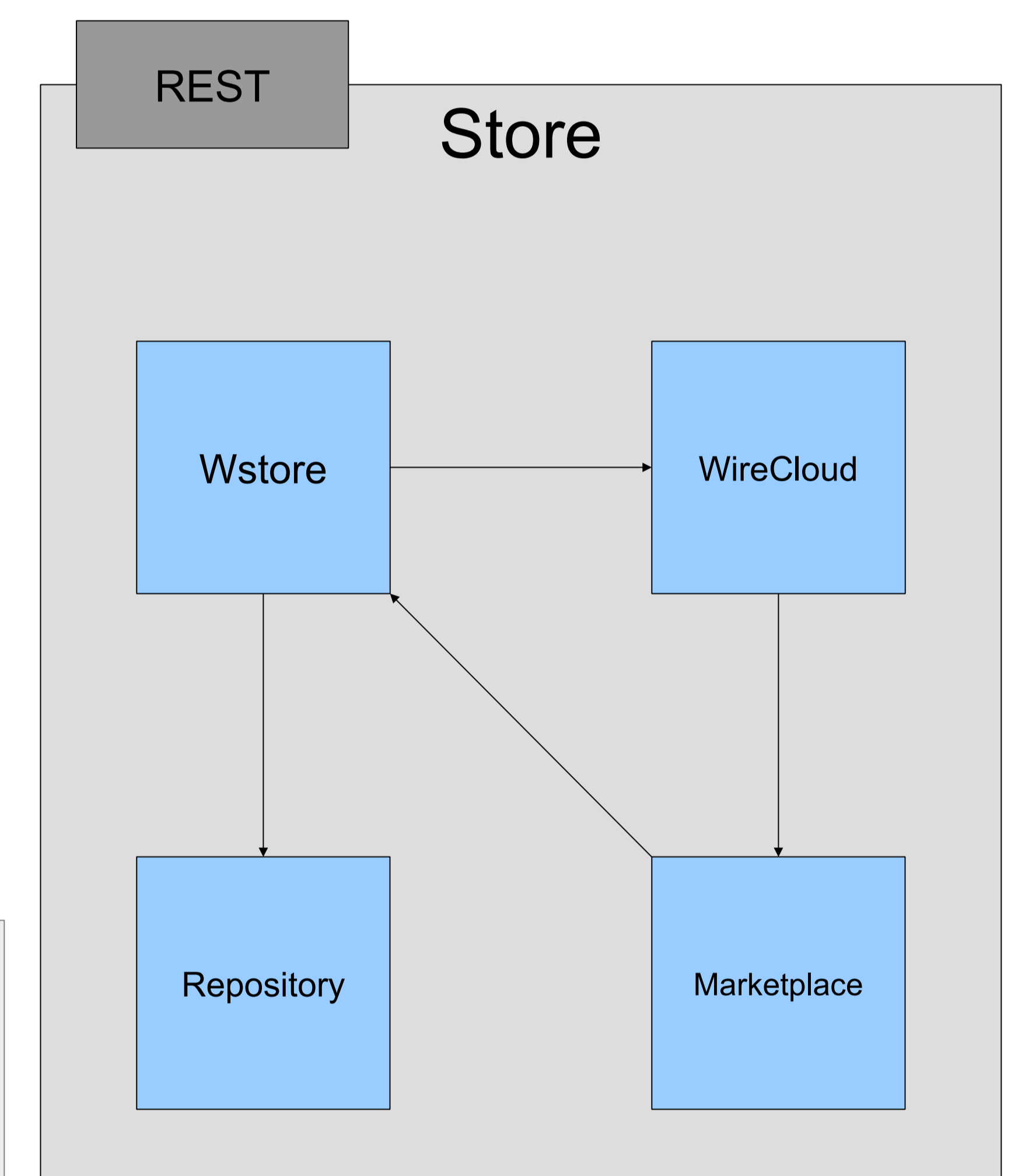
Service providers are able to publish, sell and manage their Apps in the Store. They have control over their technical and financial aspects.

Consumers are able to search, buy, use and combine Apps published by developers.

Both users have access to the social network capabilities of the store, including ratings, comments, establishing relationships, etc.

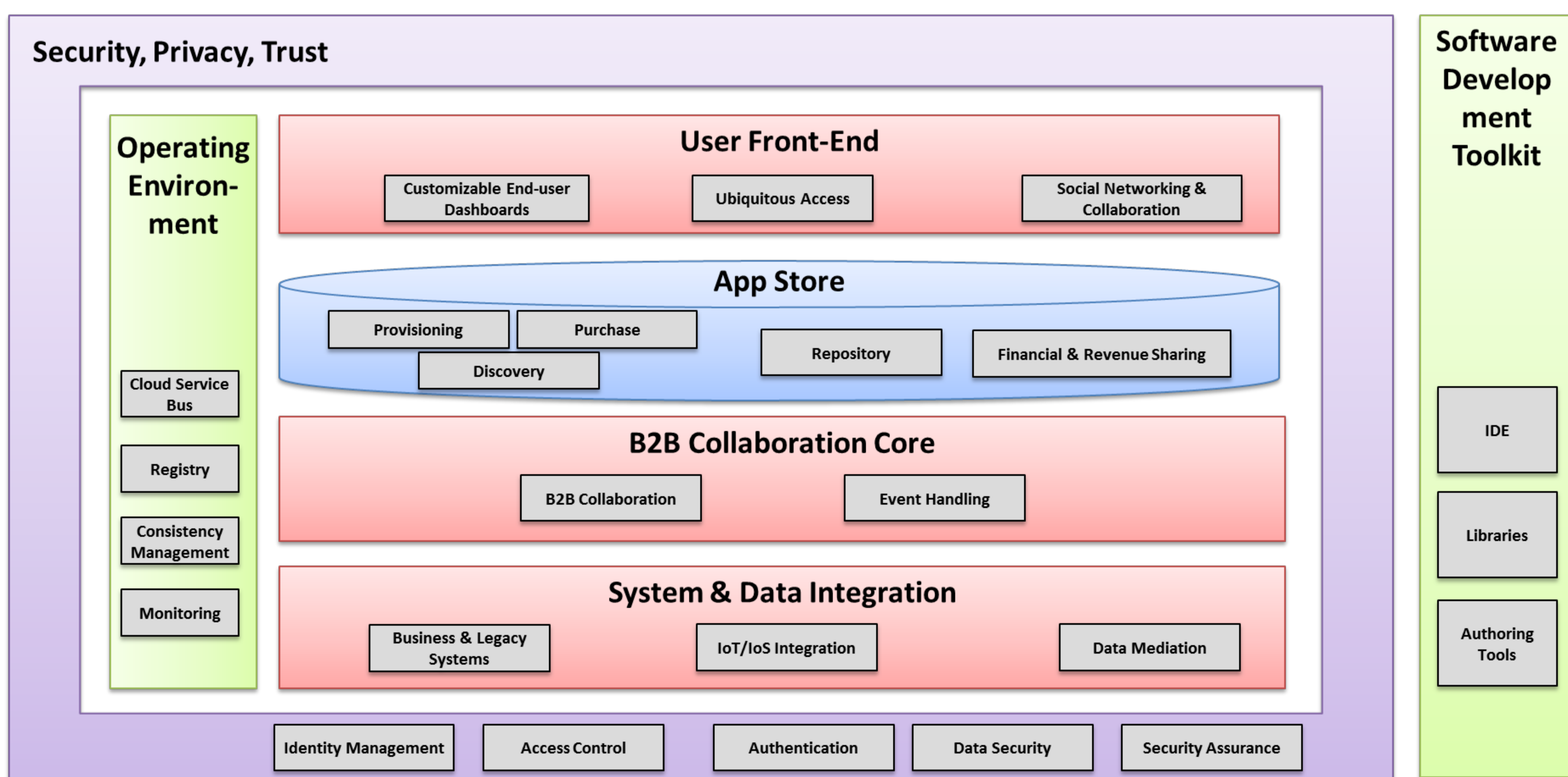


Internally the Store is composed by several components fulfilling specific tasks, such as storing information, enabling service composition, exposing search and indexing services, etc.



The Store is part of a collaborative platform that provides a multi-domain collaboration and integration service, based on Future-Internet technologies, enabling new business collaboration opportunities between actors in a supply chain and software service providers.

The platform leverages on Social Networks technologies to support interactions between Customers and Business (C2C, C2B, B2B, B2C).



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